

Grid-wise Normalization for Local Feature Detection in Thermal-Infrared Image

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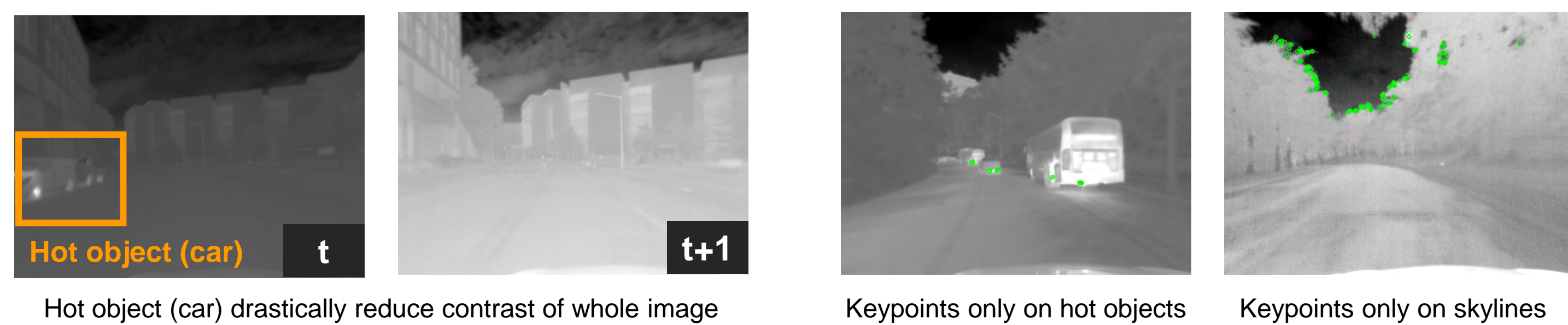
Motivation

Local feature detector is one of the essential modules in Visual SLAM.

- Feature Tracking (visual odometry), Feature Aggregation (vocabulary-based place recognition)

Why is it difficult to apply RGB feature detector to TIR (Thermal-Infrared) images?

- TIR image is 14-bit → contrast decreases when converting it into 8-bit via min/max normalization.
- Hot objects (cars, pedestrians, and sun) drastically decrease the contrast of whole image.
- Features are detected only on regions with high thermal contrast (hot objects and skylines).



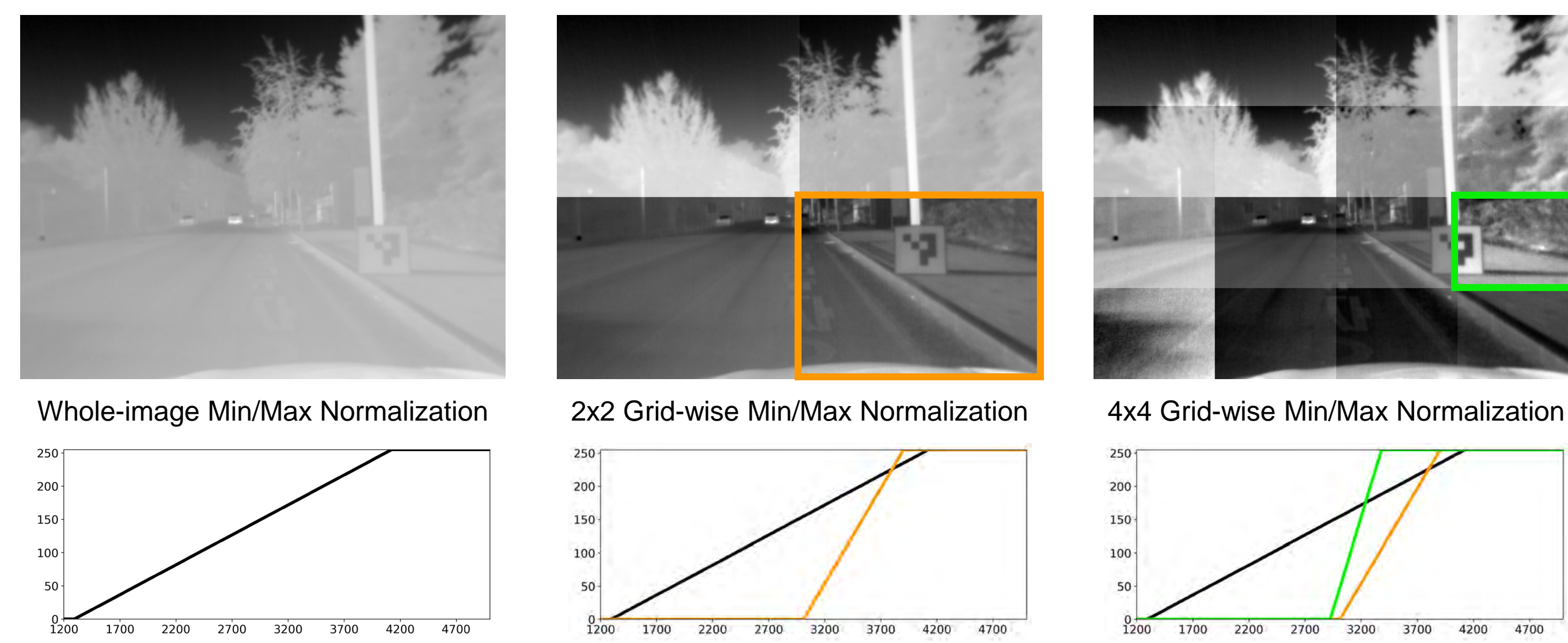
What aspects should good TIR image feature detection module have?

- Detect rich features in low-contrast area (e.g. urban road with signs and texts).
- Hinder hot objects from breaking average contrast level of TIR images.

Method: Grid-wise Normalization

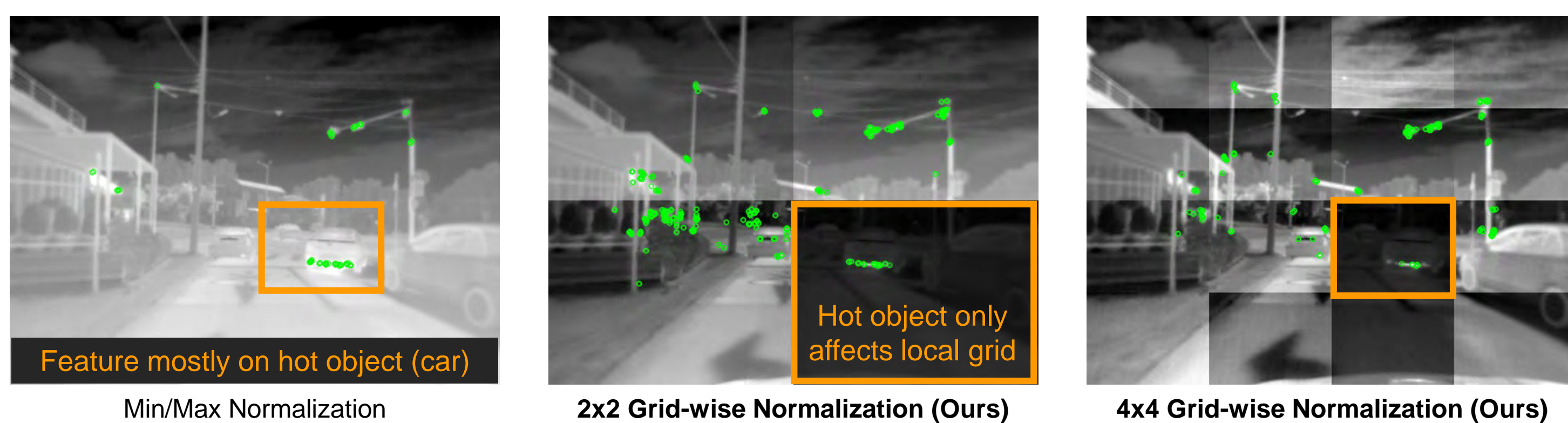
Since receptive fields of local feature detector are restricted to small areas,

- min/max normalization for whole image is not efficient in perspective of feature detection.
- We thereby **divide TIR image into local grids (2x2, 4x4, e.g.)**
- and **use min/max value of local grid to normalize each grid.**
- Grid always has narrower min/max range than whole image → contrast of each grid is enhanced.
- Hot objects in one grid do not affect other grids → overall contrast level is preserved.



Result

ORB Feature Detection

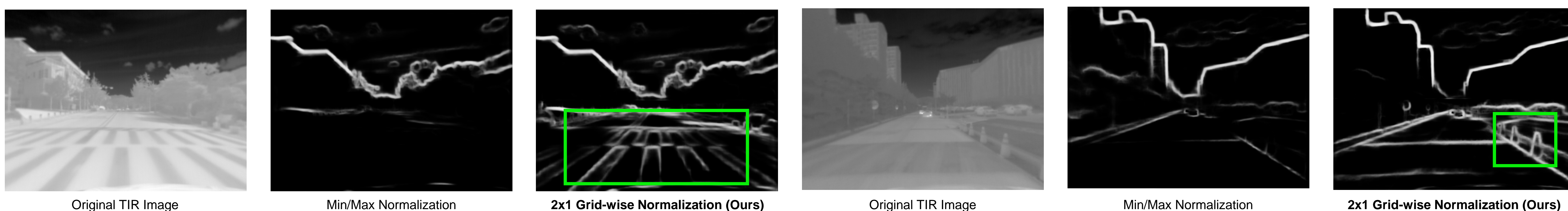


	Min/Max	2x2 Grid (Ours)	4x4 Grid (Ours)
KAIST 01 (morning)	131.8	336.1	263.3
KAIST 02 (afternoon)	178.2	346.3	273.1
KAIST 03 (night)	50.1	188.1	231.6

Table: Average number of detected ORB keypoints for each sequence in STheReO [1] dataset.

- Most features on min/max normalization lies on hot objects; but in our method, hot object only affects local grid and features in other grids are well detected.
- As a result, grid-wise normalization always detect more keypoints than min/max normalization.

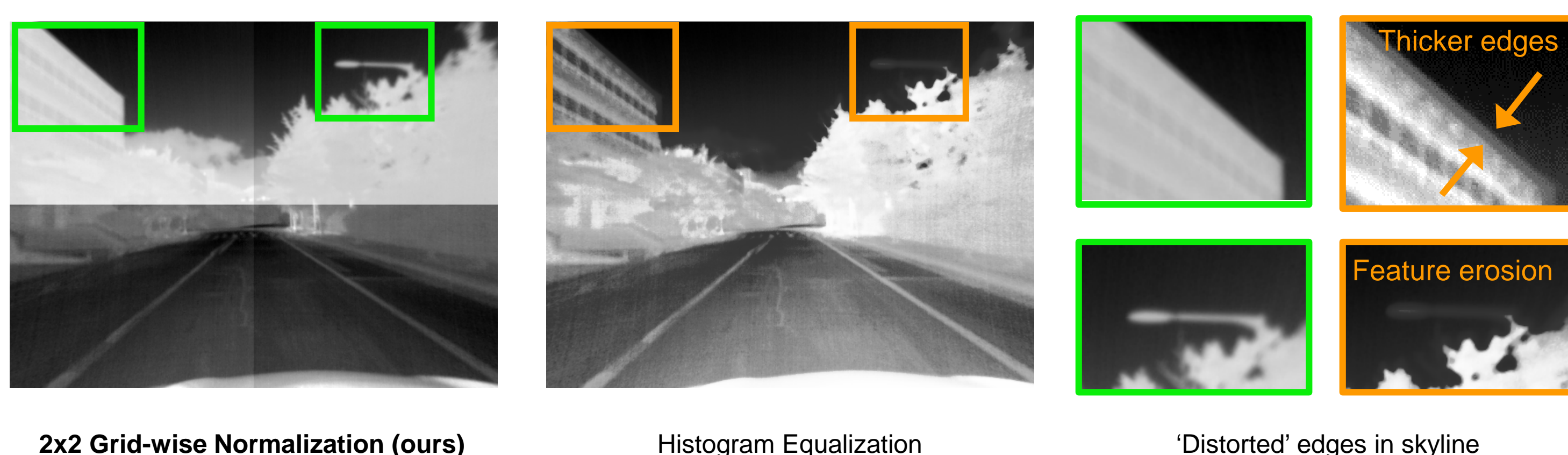
Edge Detection



- While most edges of min/max normalized image were on the skyline, grid-wise normalization detects edges on lower contrast regions (road markers, lanes, and small objects).
- Grid-wise normalization can capture more valuable edges than original min/max normalization.

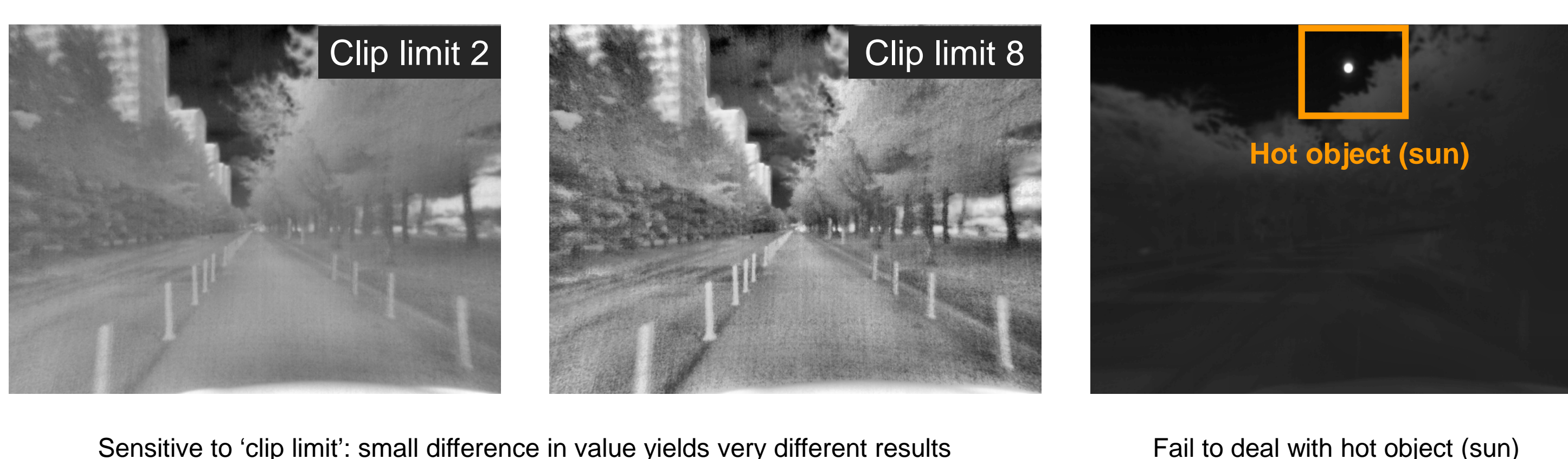
Comparison with Other Normalization Methods

Histogram Equalization (HE)



- Gradient of objects in skyline is overamplified → thicken the edges + erode thin objects.
- Grid-wise normalization is better at capturing rich features in skylines.

Contrast Limited Adaptive Histogram Equalization (CLAHE)



- Sensitive to 'clip limit': small difference in value yields very different results
- Sensitive to clip limit & Parameter-tuning is required for each sequence.
- Hot object affects whole image's contrast: while grid-wise normalization does not.

Conclusion & Future Work

- In perspective of feature detection, grid-wise normalization outstands previous methods.
- Future work 1: Sophisticated grid division algorithm to minimize 'blind spot' for feature detection.
- Future work 2: Apply our module into feature tracking and aggregation of TIR SLAM pipeline.

Reference

- [1] Yun, Seungang, et al. "STheReO: Stereo Thermal Dataset for Research in Odometry and Mapping." *2022 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*. IEEE, 2022.